

LORD OF VIRULENCE

Leader Deep Strike Nurgle's Gift (Aura)

M

5"

T

7

SV

2+

W

6

LD

6+

OC

1

RW

4+

90 PTS
Base 50mm



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Twin plague spewer

ANTI-INFANTRY 2+

IGNORES COVER

TORRENT

TWIN-LINKED

R

12"

A

D6

BS

N/A

S

5

AP

-1

D

1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Blight Bombardment

At the start of your Shooting phase, select one enemy unit within 30" of and visible to this model. Until the end of the phase, each time a friendly Death Guard unit makes a ranged attack that targets that unit, re-roll a Hit roll of 1 (if that attack is made with a Blast weapon, you can re-roll the Hit roll instead).

Virulent Aura

While this model is leading a unit, each time a model in that unit makes a ranged attack, you can re-roll the Wound roll.

4

ANGRIFF

5

NAHKAMPF

Power fist

LETHAL HITS

R

Melee

A

5

WS

2+

S

8

AP

-2

D

2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

VERTEIDIGUNG

∞

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W7 · RW 2+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+

S14+

3+

S8-13

4+

S7

5+

S4-6

6+

S1-3

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

4++

DS -4

4++

REGELN & KEYWORDS KURZ

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Nurgle's Gift (Aura)

If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

ANTI

This ability always takes the form [ANTI-X Y+].

IGNORES COVER

Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

LETHAL HITS

Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Lord of Virulence

Ausrüstung: Twin plague spewer, Power fist

Anführer

This model can be attached to the following units: BLIGHTLORD TERMINATORS, DEATHSHROUD TERMINATORS